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NOISE TO SIGNAL

Origins of live coding

Nick Collins Durham University



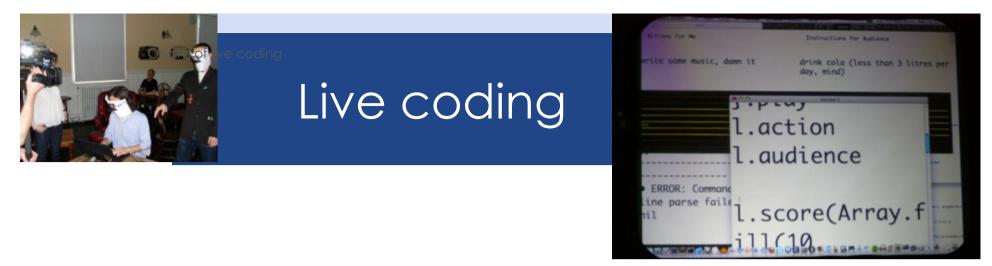
See? You forgot to close a parenthesis in its master control program.

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Live coding

<INSERT DEFINITION HERE>

2



- Art of re-programming; changing your mind about a process once established
- For artistic purposes, often live performance; possible aspects of theatre, meta-composition
- Venues including studios, concert halls, planetariums...
- Used to be a bit controversial, now institutionalised?

Other terms...

- Live programming
- Interactive programming
- On-the-fly programming
- Performative programming
- ascii music…

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Live coding is the realtime collection and coding of interview data, e.g. in qualitative medical research?

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Ancient live coding history



- Greek debates?
- Ancient algorithmic composition: Guido d'Arezzo c. 1026
- □ Fior vs Tartaglia, 1535

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Precedents: improvisation

- Music's natural state?
- Generativity of language itself



A literary precedent

- Hermann Hesse The Glass Bead Game (1943)
- 'the players, mutually elaborating these processes, threw these abstract formulas at one another, displaying the sequences and possibilities of their science.' (pp. 23-4, Vintage: London 2000 translated by Richard and Clara Winston.)

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Text pieces



Primarily 1960s

- 'verbal notations' (Lely and Saunders 2012) 'word events' George Brecht
- An example of maximal freedom: LaMonte Young Composition 1960 #3 'Announce to the audience when the piece will begin and end if there is a limit on duration. It may be of any duration. Then announce that everyone may do whatever he wishes for the duration of the composition.'

Text pieces 2: live coding?

- Are there any early self-rewriting text scores?
- Schooltime Special Cornelius Cardew 1968 contains possibility to extend itself via new questions
- Click Nilson's precedents (1975, 2012)
- Honourable mention though a late arrival: <u>https://twitter.com/textscoreaday</u> 11 Dec 2012 "#60: Take an existing text score and profoundly alter its meaning by changing only one word."

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Games

- Nomic, 1982, Peter Suber
- □ Fluxx, Calvinball etc...





Computer science precedents

- LISP, c. 1962 implementation as first interpreted programming language
- Use in education via LOGO from 1968 to control virtual turtles
- Smalltalk 1980, FORTH
 forward 50
 forward 50

© 2000 Logo Foundation

Live coding history: 1980s

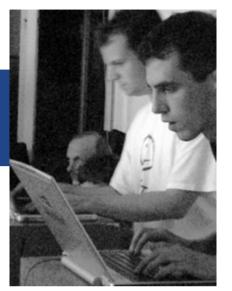
- 1980s Forth and HMSL. Computer musicians' frantic preparations up to performance time (the audience wander around The Hub)
- Ron Kuivila, Water Surface (1985) :ap asynch-scale ::ap c d e f g 5\$;;ap ;ap



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Live coding history: c2000



- 2000, slub start to play in London projecting their screens
- Julian Rohrhuber exploits SuperCollider 2 to allow hotswapping code in performance

The Tspawn trick (SuperCollider 2)

(Selected) Chronology 1

- 2000: ICMC Berlin, networked code passing McCartney/ Rohrhuber
- 2002: First live coding albums (unreleased)
- 2003: ChucK
- 2004: TOPLAP



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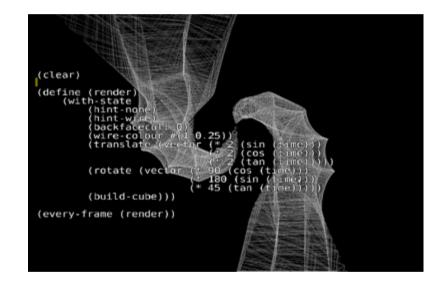
TOPLAP



- Multiple interpretations
- Scene: Feb 15th, 2004, 2am, a smoky bar, Hamburg. An anagram competition
- Livecode mailing list now has 100s of enthusiasts

(Selected) Chronology 2

- 2005 TOPLAP transmediale
- 2005: first live code battle
- 2005: fluxus
- 2006: aa cell practice
- 2007: LOSS live code festival





Fights

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- The boxing analogy rears for the World Programming Federation Fingerweight Belt
- Ghent 2005: Coding Bull: McLean vs Collins (match rigging allegations)
- Barcelona 2005: Raging Code: Wang vs Collins (disaster!)

Challenges continue

- Nic vs Nick (2-1, New York/London/Mexico City) and The Ultimate Weapon
- Max/MSP in Belgium
- Mexican live coding



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Practice

- □ The importance of ten years
- Practice pacts
- No guarantee of effective transference (e.g. ordinary coding to live coding)
- Danger of misplaced practice with new techniques

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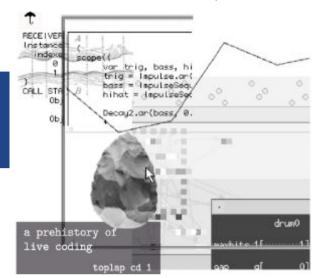
Selected Chronology (3)

- 2009: BBC documentary on pub code
- 2012: Live Notation AHRC: live arts and live coding
- 2013: Live Coding festival in Karlsruhe
- 1::year => now

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Documentations

- 2007 A pre-history of live coding
- 2012 CMJ DVD
- 2014 Computer Music Journal special issue



Continuing live coding developments

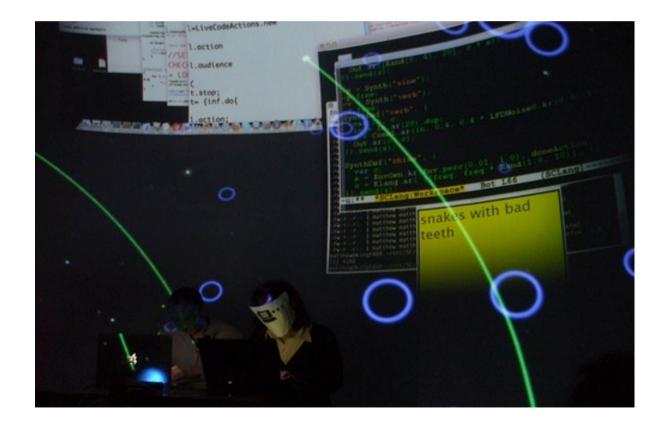
- Live coding without computers, including choreography
- Live coding orchestras and ensembles
- New live coding environments, especially browser and mobile based
- Live coding in computer science education and HCI

Live coding collaborations

- Live coding solo is very stressful
- Experimentalism is easier with a community support group
- But you may need more data projectors

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A historical example: Wrongheaded (2009-2013)





- Laptopists caught between programming work and external human action
- Our lowest moment: Leonardo 44(3) cover stars

for while if else switch break goto continue default char signed unsigned int short long float double enum union

% * + - / \\ () {} [] ; ? : , || && ! & > < >> << .f

0123456789 abcdefghijklmnopqrstuvwxyz Hello true World false <text>

70mbie

mode

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Warning!

Look away if you're squeamish before the next slide

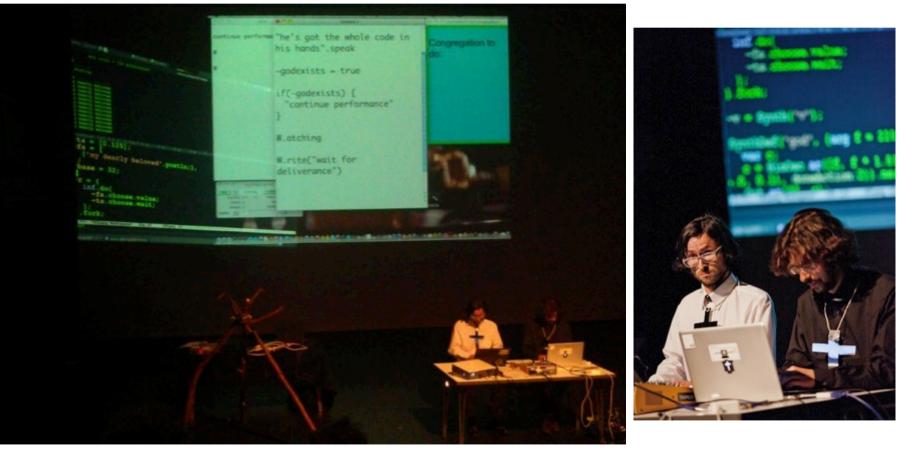


An anatomy theatre



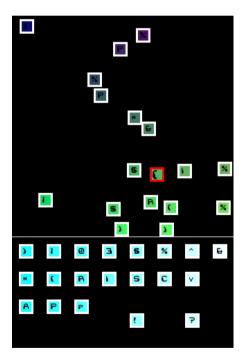


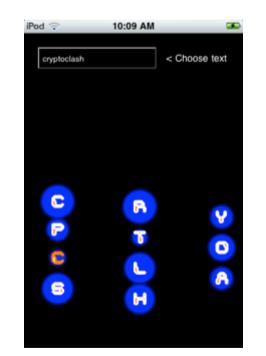
The Gospel According to Wrongheaded

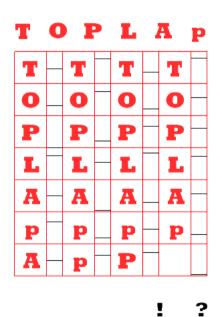


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iPhone live coding

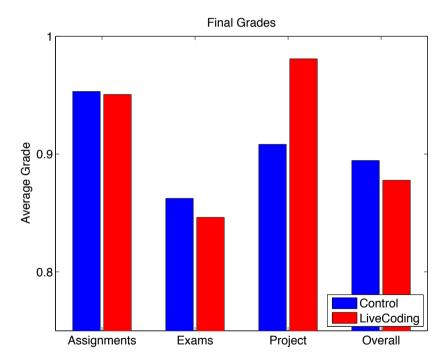






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Live programming effectiveness



Marc J. Rubin (2012) The Effectiveness of Live-Coding to Teach Introductory Programming. SIGCSE'13, March 6–9, 2012, Denver, Colorado

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Consequences



Roger screws up.

Conclusions

Rewriting the rule book of rule-based art?

So whatever I said, change it





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Think you for lastening



